Stagecraft

TPA 2202C  TU/TH  4/5 PERIOD  10:40—12:30  Fall 2013
Course credit : 4 hours
Instructor: Zak Herring  Email: zak@ufl.edu
Office Hours MWF 9:30-11:30 – Production Office (G-016)  Phone: 273-0524

COURSE OBJECTIVE:
This course is designed to bring the student into the world of technical theater through lecture, hands on projects and backstage experience. The student will gain knowledge of the stage equipment and safety rules that are essential and mandatory. Basic construction techniques for stage scenery and tool use will be mastered. The production experience, by means of being a member of a backstage crew is not only a requirement of the course, but also a wonderful opportunity for the non-technical students to gain valuable insight into the commitment and dedication required to support the actors on stage.

GRADING:
Class projects, lab hours, and backstage crew assignments are graded on the student’s skill, independence, accuracy, shop manners and above all, the ability to follow safety procedures. A student taking any type of medication that would affect their performance or safety must notify the instructor before the use of any equipment.

POINT SYSTEM:

<table>
<thead>
<tr>
<th>Test</th>
<th>Points</th>
</tr>
</thead>
<tbody>
<tr>
<td>Test #1</td>
<td>10 pts</td>
</tr>
<tr>
<td>Test #2</td>
<td>10 pts</td>
</tr>
<tr>
<td>Test #3</td>
<td>10 pts</td>
</tr>
</tbody>
</table>

ALL TESTS ARE CUMULATIVE

<table>
<thead>
<tr>
<th>Grade</th>
<th>Score Range</th>
</tr>
</thead>
<tbody>
<tr>
<td>A</td>
<td>93-100</td>
</tr>
<tr>
<td>A-</td>
<td>90-92</td>
</tr>
<tr>
<td>B+</td>
<td>87-89</td>
</tr>
<tr>
<td>B</td>
<td>83-86</td>
</tr>
<tr>
<td>B-</td>
<td>80-82</td>
</tr>
<tr>
<td>C+</td>
<td>77-79</td>
</tr>
<tr>
<td>C</td>
<td>73-76</td>
</tr>
<tr>
<td>C-</td>
<td>70-72</td>
</tr>
<tr>
<td>D+</td>
<td>67-69</td>
</tr>
<tr>
<td>D</td>
<td>65-67</td>
</tr>
<tr>
<td>E</td>
<td>Below 65</td>
</tr>
</tbody>
</table>

Backstage crew  20 pts
Lab grade       20 pts
Total           100 pts

Total 100 pts
COURSE SUPPLIES: (required to bring to every class and lab – or lose one point off final grade):
1) Architect scaled ruler
2) # 2 pencil
3) a “Sharpey “ fine point permanent marker
5) clothing that is suitable to work in during class time and lab. These clothes are likely to get sawdust, paint, oil, or other types of dirt on them. Closed-toed shoes are required to enter the shop. No exceptions.
6) A copy of this syllabus

ATTENDANCE:
The class will be divided into two groups on various days due to the limited number of tools, space and to provide a safer working condition. You must attend class the days marked for your group or you will lose five (5) points off your final grade for each class missed. Make up work or exams will not be accepted without a doctor’s or clinic’s excuse. Students must provide the original excuse to the instructor to be copied and keep for the records. Any student more than 5 minutes late to class or lab will lose one (1) point off their final grade.

USE OF EQUIPMENT:
Safety rules must be obeyed at all times (see shop rules painted on the wall in the shop). Any student that feels uncomfortable in the operation of any piece of equipment or job task at any time must immediately discuss the situation with the instructor.

CLASS PROJECTS:
Each student will complete the four projects listed above on their own. Any “assembly line” work will result in the complete loss of all points for the project for all students involved.

LAB HOURS:
Lab hours are designed to give the student addition stagecraft experience in a realized production. Students are given assignments according to observed skill level and productions needs. An unexcused absent will result in a loss of three (3) points off final grade. Class room projects are not to be worked on in Lab. Labs will begin on Thursday, August 22nd.

STUDENTS WITH DISABILITIES:
Students requesting classroom accommodations must first register with the Dean of Students Office. The Dean of Students Office will provide documentations to the student who must then provide these documentations to the Instructor.

HOLIDAYS/RELIGIOUS DAYS:
The Instructor must be notified by August 22nd of any holidays or religious days that interfere with classes, labs or backstage crew assignments.
BACKSTAGE CREWS:
A backstage crew contract with a list of the required times for the production will be sign by the student and turned in to the instructor. A copy will be given to the student upon request. Assignments on the crews are determined by the needs of the production. The stage manager will be instrumental in your grade for your backstage crew. You are required to be on time for all call times. Anyone who is going to be more than 5 minutes late must call the stage manager and inform them of their tardiness. Students are required to wear all black clothing for their backstage assignment. You must attend the strike of the production that you are attending for your backstage crew. The crew assignments typically will require the student to be available for 16 consecutive days including 3 week ends. If a student cannot accommodate this requirement, they should drop the course.

AUG 22  CLASS MEETING
27  HAND TOOLS—GROUP A+B
29  POWER TOOLS—GROUP A
SEPT 3  POWER TOOLS—GROUP B
5  POWER TOOLS—GROUP A
10  POWER TOOLS—GROUP B
12  POWER TOOLS—GROUP A
17  POWER TOOLS—GROUP B
19  TEST #1—POWER TOOL PROJECT DUE
24  HARDWARE—GROUP A+B
26  STAGE EQUIPMENT—GROUP A+B
OCT 1  HARD FLAT DEMO—GROUP A+B
3  HARD FLAT—GROUP A
8  HARD FLAT—GROUP B
10  TEST # 2—HARD FLAT PROJECT DUE
15  STYRO DEMO—GROUP A+B
17  STYRO PROJECT—GROUP A
22  STYRO PROJECT—GROUP B
24  STYRO PROJECT DUE
29  SOFT GOODS AND KNOTS—GROUP A+B
31  INSTRUMENTS AND CABLES—GROUP A+B
NOV 5  HANG AND FOCUS—GROUP B
7  HANG AND FOCUS—GROUP A
12  PAINTS AND GLUES—GROUP A+B
14  SOFT FLAT DEMO—GROUP A+B
19  SOFT FLAT PROJECT—GROUP B
21  SOFT FLAT PROJECT—GROUP A
DEC 3  TEST # 3—SOFT FLAT PROJECT DUE—GROUP A+B